PARTS OF THE GLOBE THEATER

The Pit

- area in front of the main stage in which the groundlings stood
- cost 1 penny

The Trap Door

- area at front of main stage used for various scenes involving witches, spirits, or graves

Main Stage

- the area of the stage that jutted out into the audience
- most of the action took place on this stage

Inner Stage

- curtained area behind main stage used for additional scenes
- used to show 2 rooms of a house, or an indoor vs. outdoor scene

The Balcony

- curtained area above the inner stage
- used to house the musicians or to show action on 2 levels of the stage

The Heavens

- area immediately above the main stage used for bringing spiritual beings onto the stage

Prop Rooms

- area located above the Heavens
- stored properties for the play

Dressing Rooms

- also known as the "tiring rooms"
- area where actors dressed

The Hut

- area above the prop rooms where mechanical things, such as cables and wiring, were kept
- sound effects also produced here

Galleries

- seating areas around the sides
- cost 2 pennies

Gentlemen's Rooms

- private seats sectioned off
- cost 3 pennies

Flag

- only raised the flag on days of performances
- color of flag indicated the type of play to be performed that day

Significance of Flag Colors

- Black Flag
 - = tragedy
- White Flag
 - = comedy
- Red Flag
 - = history